## Game Rules

## Dominoes

Shuffle the cards and give each player five cards. Place the remaining cards in a pile off to the side, face down. Flip over the top card from the pile, and place it face up in the middle of the table. The game starts with this card. The youngest player begins and then the game continues clockwise.

The player whose turn it is may place a suitable card on one or other end of the chain. A card is playable when its number matches that of the card on the table. You can choose which of the two sides of the card you use for this. If you are unable to play any of your cards during your turn, you must take a card from the draw pile. If you can play that card, you can do so immediately. Otherwise, you must keep that card and play continues to the next player.

The first player to get rid of all his or her cards wins the game. The game also ends when the draw pile runs out and no more cards can be played. In that case, the player with the least number of cards in his or her hand is the winner.


